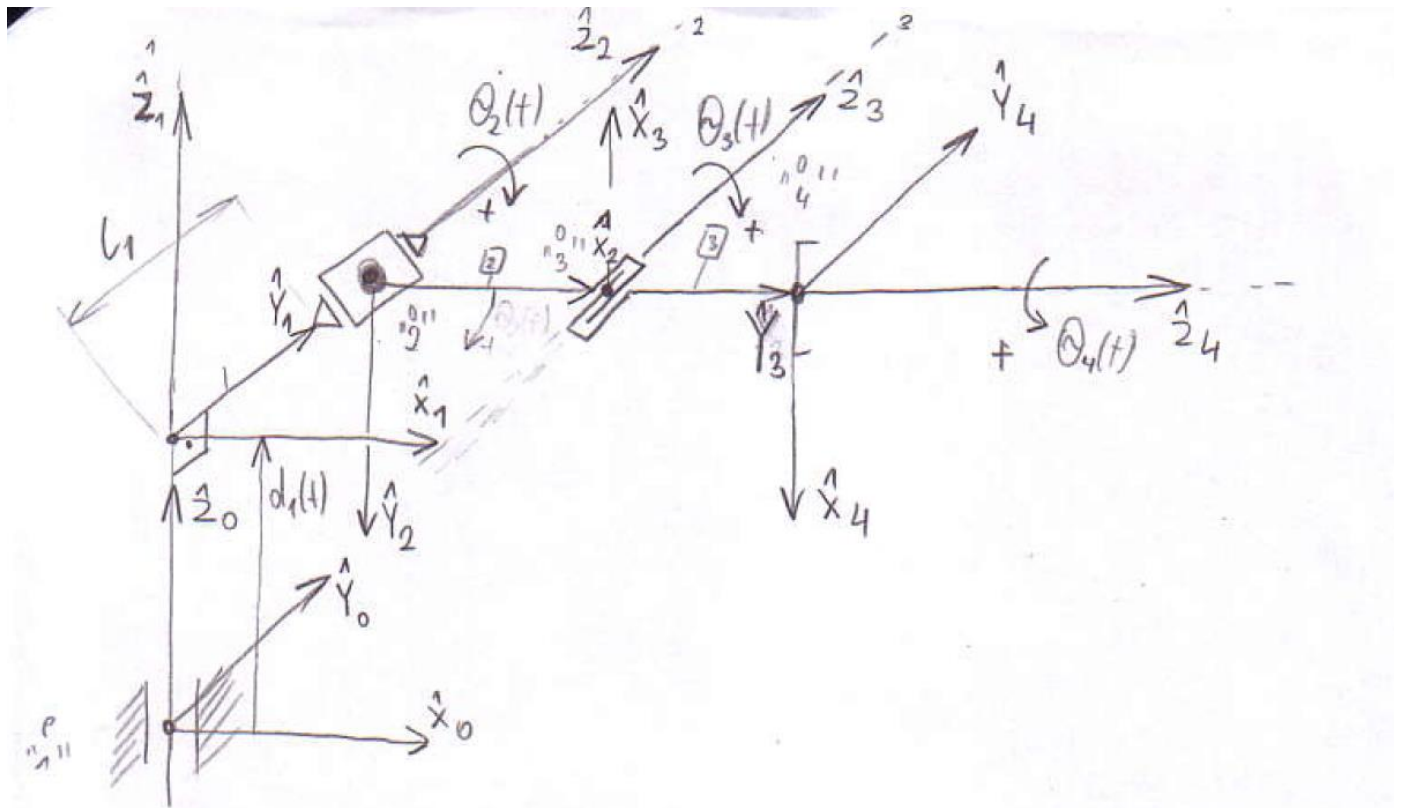


Robotyka - proste zadanie kinematyki



Rysunek 1. Manipulator.

Tabela parametrów Denavita-Hartenberga

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	$d_1(t)$	0
2	$-\frac{\pi}{2}$	0	l_1	$\theta_2(t)$
3	0	l_2	0	$\theta_3(t)$
4	$-\frac{\pi}{2}$	0	l_3	$\theta_4(t)$

$${}^0T_1 = \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & a_0 \\ s\theta_1 \cdot c\alpha_0 & c\theta_1 \cdot c\alpha_0 & -s\alpha_0 & -s\alpha_0 \cdot d_1 \\ s\theta_1 \cdot s\alpha_0 & c\theta_1 \cdot s\alpha_0 & c\alpha_0 & c\alpha_0 \cdot d_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1T_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_1(t) \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2\mathbf{T} = \begin{bmatrix} c\theta_2 & -s\theta_2 & 0 & a_1 \\ s\theta_2 \cdot c\alpha_1 & c\theta_2 \cdot c\alpha_1 & -s\alpha_1 & -s\alpha_1 \cdot d_2 \\ s\theta_2 \cdot s\alpha_1 & c\theta_2 \cdot s\alpha_1 & c\alpha_1 & c\alpha_1 \cdot d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2\mathbf{T} = \begin{bmatrix} c\theta_2(t) & -s\theta_2(t) & 0 & 0 \\ 0 & 0 & 1 & l_1 \\ -s\theta_2(t) & -c\theta_2(t) & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3\mathbf{T} = \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & a_2 \\ s\theta_3 \cdot c\alpha_2 & c\theta_3 \cdot c\alpha_2 & -s\alpha_2 & -s\alpha_2 \cdot d_3 \\ s\theta_3 \cdot s\alpha_2 & c\theta_3 \cdot s\alpha_2 & c\alpha_2 & c\alpha_2 \cdot d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3\mathbf{T} = \begin{bmatrix} c\theta_3(t) & -s\theta_3(t) & 0 & l_2 \\ s\theta_3(t) & c\theta_3(t) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^3_4\mathbf{T} = \begin{bmatrix} c\theta_4 & -s\theta_4 & 0 & a_3 \\ s\theta_4 \cdot c\alpha_3 & c\theta_4 \cdot c\alpha_3 & -s\alpha_3 & -s\alpha_3 \cdot d_4 \\ s\theta_4 \cdot s\alpha_3 & c\theta_4 \cdot s\alpha_3 & c\alpha_3 & c\alpha_3 \cdot d_4 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^3_4\mathbf{T} = \begin{bmatrix} c\theta_4(t) & -s\theta_4(t) & 0 & 0 \\ 0 & 0 & 1 & l_3 \\ -s\theta_4(t) & -c\theta_4(t) & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{T}_4^0 = \mathbf{T}_1^0 \cdot \mathbf{T}_2^1 \cdot \mathbf{T}_3^2 \cdot \mathbf{T}_4^3$$

Pozycja dowolnego wektora \mathbf{P} w układzie "i = 4" sprowadzona do układu "i = 0" jest dana równaniem.

$$\mathbf{P}^0 = \mathbf{T}_4^0 \cdot \mathbf{P}^4$$